

The final exam for this course is on Thursday, December 16, from 7:00 to 10:00 PM. It counts for 20% of your overall grade for the course. It will be held in our regular classroom. You can expect the exam to be about six pages long. Most people will probably be able to complete it in less than two hours.

The exam will cover the entire course, with some extra emphasis on material that was covered since the third test. Since the third test, we have covered parts of Sections 4.3 through 4.6 and of Chapter 5. There is quite a lot of material in those sections, and we didn't cover it all. You are only responsible for the parts that were covered in class.

Most of the questions on the exam will be similar to those on the tests, but you can expect some sort of summary essay questions. You should review the information sheets for the three in-class tests. You can find copies of them on the course web page: <http://math.hws.edu/eck/cs229>

I will have office hours from 11:00 to 12:00 and 1:30 to 3:00 on Monday, December 13, during Reading Period. I will also have office hours from 11:00 to 3:00 on Wednesday, December 15, the day before the exam, and from 1:00 to 4:00 on the day of the exam.

Some terms and ideas covered since the third test:

parse tree for a string generated by a context-free grammar
left derivations, right derivations, and their relationship to parse trees
ambiguous grammar
the idea of parsing (but **not** LL(1) or LR(1) parsing)
pushdown automata; the language $L(M)$ accepted by a pushdown automaton M
interpreting (but **not** creating) transition diagrams for pushdown automata
a language L is context-free if and only if there is a pushdown automaton M such that $L = L(M)$
general grammars; how they differ from context-free grammars
recursively enumerable language (one generated by a general grammar)
creating a general grammar for a given language
examples of languages that are recursively enumerable but not context free
Turing machine
tape of Turing machine
halt state
rule table for a Turing machine
transition diagram for a Turing machine
how a Turing machine computes
evidence that Turing machines are general-purpose computing devices
Turing-decidable language; also called a recursive language
Turing-acceptable language
a language is Turing-acceptable if and only if it is recursively enumerable
a language is recursive if and only if both it and its complement are recursively enumerable

the standardized Turing machines T_0, T_1, T_2, \dots
the language $K = \{n \in \mathbb{N} \mid T_n \text{ halts when run with input } n\}$
 K is recursively enumerable (Turing acceptable) but not recursive (Turing decidable)
 \overline{K} is not recursively enumerable
the Halting problem and its unsolvability

Some of the salient terms and ideas from earlier in the course:

propositional logic; the logical operators $\wedge, \vee, \neg, \rightarrow$, and \leftrightarrow
truth tables
tautology
logical equivalence
converse and contrapositive of $p \rightarrow q$
the definition of $p \rightarrow q$ as $(\neg p) \vee q$ and the negation rule $\neg(p \rightarrow q) \equiv p \wedge \neg q$!!
Boolean algebra; DeMorgan's Laws and other basic laws of Boolean algebra
predicates and predicate logic; the quantifiers \forall and \exists
domain of discourse of a predicate
translations from logic to English and *vice versa*
valid arguments and formal proof
Modus Ponens and Modus Tollens
proof; techniques for writing mathematical proofs
proof by contradiction
sets; elements of sets; set notation; the empty set
set operations: union, intersection, set difference
universal set; complement of a set (in the universal set)
subsets and the powers set $\mathcal{P}(A)$ of a set
infinite sets; countably vs. uncountably infinite; examples of countable and uncountable sets
the proof that there is no one-to-one correspondence from A to $\mathcal{P}(A)$!!
functions; the notation $f: A \rightarrow B$
alphabets, strings, and languages
any language is countable; the set of all possible languages over an alphabet Σ is uncountable
operations on languages, including set operations plus concatenation and Kleene star
regular expressions and regular languages; the language generated by a regular expression
finding a regular expression for a language, and *vice versa*
finite state automata; DFAs and NFAs
transition diagrams
DFAs, NFAs, and regular expressions all define the same set of languages
the NFA-to-DFA conversion algorithm
nondeterminism
context-free grammars and context-free languages
finding a context-free grammar for a language, and *vice versa*
examples of various types of languages that are context-free but not regular