

Computable Languages

- recursively enumerable languages are languages that can be defined by computation
- so far, every computational method that has ever been developed for specifying languages produces only recursively enumerable languages
- yet, most languages are not recursively enumerable
 - there are uncountably many languages over a particular alphabet
 - there are only countably many recursively enumerable languages over the same alphabet

- recursively enumerable* is a synonym for *Turing-acceptable*
- recursive* is a synonym for *Turing-decidable*

Uncomputable Languages

- most languages are not recursively enumerable
- what do these languages look like?
 - whatever property defines whether w is in L can't be computable
 - there is no Turing machine (or computer program) that tests whether w has the property

Symbolic Representation of Turing Machines

- consider a Turing machine M
- we can assume, without loss of generality –
 - q is the start state, h is the halt state, and the other states are named q', q'', q''', \dots
 - the symbols are $0, 1, a, \#$ (blank) with auxiliary symbols a', a'', a''', \dots
- call such a Turing machine a *standard Turing machine*
- M can be represented with a string of symbols from the alphabet $\{h, q, L, R, \#, 0, 1, a, ', \$\}$
 - the transition rule $\delta(q'', 0) = (a''', L, q)$ is encoded as $q'' \theta a''' \prime \prime Lq$
 - encode a complete machine by listing the transition rules, separated by $\$$

without loss of generality (w.l.o.g.) – this assumption does not limit what we can consider because states and symbols can be renamed without changing the machine's function

A Turing Machine Generator

$\delta(q'', 0) = (a''', L, q)$
 encoded as $q'' \theta a''' \prime \prime Lq$

- not every string involving the alphabet $\{h, q, L, R, \#, 0, 1, a, ', \$\}$ is an encoded standard Turing machine
 - but whether or not w is an encoded Turing machine can be checked
- a list of all strings encoding standard Turing machines can be generated –
 - generate all strings over $\{h, q, L, R, \#, 0, 1, a, ', \$\}$
 - for each string w , check if it encodes a Turing machine
 - if so, add w to the output list
- the symbolic representation of standard Turing machines is a recursively enumerable set
 - let T_i be the machine encoded by the i th string produced
 - given $n \in \mathbb{N}$, the symbolic representation for T_n can be found by repeating the generate-and-check process until $n+1$ TMs are found
- thus we can build a Turing machine G which, when run with input a^n , halts with the encoding of T_n

Universal Turing Machine

- the universal Turing machine U simulates the computation of any standard Turing machine T on any input w
 - (the symbolic representation of) T and w are written on U 's tape
 - U keeps track of T 's state and position
 - T 's state is written after w on the tape
 - use a special symbol @ to the left of the current symbol in w to denote the current position
 - U 's operation
 - write @ at the beginning of w and q after w
 - for each step in the computation of T
 - determine the current state and symbol for T
 - locate a transition rule that applies in this case
 - update the representation of T 's state, position, and tape to reflect applying the transition
 - if the new state is h , halt
 - observation: U halts if and only if T halts on input w

Theorem 5.4. Let T_0, T_1, T_2, \dots , be the standard Turing machines, as described above. Let K be the language over the alphabet $\{a\}$ defined by

$$K = \{a^n \mid T_n \text{ halts when run with input } a^n\}.$$

Then K is a recursively enumerable language, but K is not recursive. The complement

$$\bar{K} = \{a^n \mid T_n \text{ does not halt when run with input } a^n\}.$$

is a language that is not recursively enumerable.

- recursively enumerable is a synonym for Turing-acceptable
- recursive is a synonym for Turing-decidable

$$K = \{a^n \mid T_n \text{ halts when run with input } a^n\}.$$

- K is recursively enumerable because there's a Turing machine M which accepts it –
 - let M be a Turing machine which, given input a^n –
 - copies the input and runs G on the first copy of a^n , producing a symbolic description of the Turing machine T_n
 - runs U to simulate the computation of T_n on (the second copy of) input a^n
 - this simulation ends if and only if T_n halts when run with input a^n i.e. $a^n \in K$

$$K = \{a^n \mid T_n \text{ halts when run with input } a^n\}.$$

- K is not recursive because there's not a Turing machine M which decides it –
 - let H be any Turing machine
 - let M be a Turing machine which does the same thing as H until H halts (if H halts)
 - if H halts with output 1, M goes into an infinite loop
 - otherwise (any other output) M halts
 - assume, without loss of generality, that M is a standard Turing machine i.e. $M = T_n$ for some $n \in \mathbb{N}$
 - run $M = T_n$ on input a^n –
 - if H halts with output 1 on input a^n , T_n doesn't halt on input a^n
 - if H halts with output 0 on input a^n , T_n halts on input a^n
 - (what happens with other output or if H doesn't halt doesn't matter)
 - we need to show that H doesn't decide K
 - if H decides K , running H on a^n means that it should halt with output 1 if $a^n \in K$, that is, T_n halts when run with input a^n , and output 0 if $a^n \notin K$, that is, T_n doesn't halt when run with input a^n
 - but that's not what happens – H doesn't give the right answer, and so a Turing machine H that decides K doesn't exist

Theorem 5.4. Let T_0, T_1, T_2, \dots , be the standard Turing machines, as described above. Let K be the language over the alphabet $\{a\}$ defined by

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is a language that is not recursively enumerable.

- \bar{K} is not recursively enumerable because if both K and \bar{K} were, K would be recursive

Theorem 5.3. Let Σ be an alphabet and let L be a language over Σ . Then L is recursive if and only if both L and its complement, $\Sigma^* \setminus L$, are recursively enumerable.

The Halting Problem

$$K = \{a^n \mid T_n \text{ halts when run with input } a^n\}.$$

- deciding K is known as the *halting problem*
- no Turing machine – and thus no computer program – can solve this problem
 - it is *computationally unsolvable*
 - note that this doesn't mean that no instances of the problem can be solved, just that no Turing machine (or program) can produce the correct answer in all cases
- the halting problem is not the only computationally unsolvable problem
 - e.g. does a particular Turing machine halt for all possible inputs?
 - e.g. does a program halt with a particular input?
 - e.g. are two Turing machines (or programs) equivalent, that is, do they produce the same output for each possible input?
 - e.g. will a particular Turing machine halt if started with a blank tape?