# Chapter 3

# **Iterative Algorithms**

Iterative algorithms involve loops. There are two main concerns when developing an iterative algorithm –

- figuring out what the repeated step is, and
- convincingly arguing the algorithm's correctness.

## 3.1 Iterative Patterns

Iterative algorithms solve problems by moving towards the solution one iteration at a time. This observation allows for a categorization of iterative algorithms based on the focus of each iteration, including:

- process input, where each iteration processes the next input element
- produce output, where each iteration produces the next piece of the otuput
- narrow the search space, where each iteration gets closer to the answer by eliminating non-answers

Insertion sort is an example of the process input pattern — each input element is taken in turn and inserted into the group of sorted elements. Selection sort illustrates the produce output pattern — the output is the sorted list, and selection sort finds the smallest remaining element to append to the sorted list so far. Binary search is a prime example of narrowing the search space — each iteration reduces the range within the array where an element might be by eliminating the half where the element isn't.

# 3.2 Elements of Iterative Algorithms

#### 3.2.1 Main Loop

The core of an iterative algorithm is the main loop — the loop body and the exit condition. The iterative pattern shapes the form that these elements take:

pattern	loop structure	exit condition
process input	for each input element, process that	when all of the input elements have been
	element and incorporate it into the	processed
	solution so far	
produce output	repeatedly produce the next output	when all of the output elements have
	element	been produced
	repeatedly produce the next piece of the	when the solution is complete
	solution	
narrow the	repeatedly eliminate some non-solutions	when the solution has found or there are
search space		no solutions left

### 3.2.2 Loop Invariants

A *loop invariant* is a condition that is true a each time the loop condition is tested, including the last time when the exit condition is reached.

Showing that a loop invariant holds is based on the proof technique of induction. This has two parts: showing the the loop invariant is true at the beginning and showing that if the loop invariant is true at the beginning of one iteration, it continues to hold at the beginning of the next iteration. Since the loop invariant is often trivially true at the beginning of the first iteration, it is useful to include the whole first iteration in the notion of "at the beginning" and show that the invariant holds at the beginning of both the first and second iterations.

#### **3.2.3** Termination and Correctness

A loop terminates when the exit condition is reached. As a result, we must be making progress towards the exit condition with every iteration. This can be done by identifying a *measure of progress* connected to the exit condition and showing that each iteration advances this value towards eventually making the exit condition true.

pattern	measure of progress	making progress	termination argument
process	number of input	each iteration	repeatedly processing one more input
input	elements processed	processes one	element means that eventually all will
		more element	have been processed
produce	number of elements in	each iteration	repeatedly producing one more output
output	the solution	produces one	element or one more piece of the solution
		more element	means that eventually all will have been
			produced
narrow the	size of the current range	each iteration	repeatedly reducing the size of the
search space	or (alternatively) the	reduces the size	current range or the number of solutions
	number of solutions still	of the search	still in the current range means that
	in the current range	space	eventually there will be no solutions left if
			the solution hasn't been found

These elements often take standard forms based on the iterative pattern:

Showing correctness for iterative algorithms is based on the loop invariant. In the simplest form, the loop invariant is a statement that the solution so far is correct — then the combination of the loop invariant being true (the solution so far is true) when the exit condition is reached (the solution is complete) yields the desired result (the complete solution is correct).

The loop invariant often takes a standard form based on the iterative pattern:

pattern	loop invariant	
process input	have a correct solution for the first $k$ input elements, or (alternatively)	
	haven't gone wrong yet (solution so far is consistent with a solution for the	
	whole problem)	
produce output	have produced the first $k$ elements of the correct output	
narrow the search space	either the element is within the current search space / set of solutions or it	
	was never present at all, or (alternatively) not all of the solutions (if there	
	are any) have been eliminated	

# 3.3 How to Design Iterative Algorithms

The steps outlined in section 2.3 apply broadly to all types of algorithms. Specializations for iterative algorithms are outlined below.

#### Identify avenues of attack.

• Paradigms and patterns. Consider the iterative patterns defined in section 3.1.

Define the algorithm. The core of an iterative algorithm is defining the loop.

- *Main steps.* This is the core of the algorithm — the loop body. What's being repeated?
- *Exit condition.* When does the loop end?
- Setup. Whatever must happen before the loop begins.
- Wrapup. Whatever must happen to get the final answer after the loop ends.
- Special cases.

Make sure the algorithm works for all legal inputs — identify the cases that need to be handled and address how that handling is incorporated into the previous steps (if not already accounted for).

• Algorithm.

Assemble the algorithm from the previous steps and state it.

There shouldn't be new elements here, instead bring together the main steps, exit condition, setup, and wrapup along with any handling needed for special cases and state the whole algorithm.

#### Show termination and correctness. Show that the algorithm produces a correct solution.

- *Termination*. Show that the loop and thus the algorithm always terminates.
  - Measure of progress.

Identify a quantity and the direction of change that leads towards the exit condition.

- Making progress.

Explain why every iteration of the loop advances the measure of progress towards the exit condition.

- The end is reached.
  Explain why making progress ensures that the exit condition is always reached.
- *Correctness.* Show that the algorithm is correct.
  - Loop invariant.

State a loop invariant.

- Establish the loop invariant.

Explain why the loop invariant holds at the beginning of the first and second iterations of the loop.

- Maintain the loop invariant.

Explain why the loop invariant continues to be true after each iteration — assuming that it holds at the beginning of iteration k, explain why it also holds at the beginning of the next iteration (k + 1).

- Final answer.

Explain why the whole algorithm — setup, loop, wrapup — means that the final result is a correct answer to the problem.