GRAM-SCHMIDT UNIVERSITY OF MASSACHUSETTS AMHERST MATH 235 — Spring 2014

Definition 1. The *length* of a vector v is equal to $\sqrt{v \cdot v}$. The length of v is denoted by |v|.

Definition 2. A vector u is a *unit vector* if the length of the vector is 1. Any vector v may be scaled to length 1 by dividing by the length of the vector:

$$\frac{v}{|v|}$$
 is a unit vector in the direction of v .

Definition 3. Two vectors v and u are orthogonal if and only if $v \cdot u = 0$.

Definition 4. A basis $\mathfrak{B} = \{e_1, \ldots, e_n\}$ is *orthonormal* if every vector in the basis is a unit vector and $e_i \cdot e_j = 0$ whenever $i \neq j$. That is, each vector in the basis is orthogonal to every other vector in the basis.

Theorem 5. Given a basis $\mathfrak{B} = \{v_1, \ldots, v_n\}$, one can obtain an orthonormal basis $\mathfrak{O} = \{e_1, \ldots, e_n\}$ using Gram-Schmidt orthogonalization.

The Gram-Schmidt process is as follows:

$$u_{1} = v_{1}$$

$$u_{2} = v_{2} - \operatorname{proj}_{u_{1}}(v_{2})$$

$$u_{3} = v_{3} - \operatorname{proj}_{u_{1}}(v_{3}) - \operatorname{proj}_{u_{2}}(v_{3})$$

$$u_{4} = v_{4} - \operatorname{proj}_{u_{1}}(v_{4}) - \operatorname{proj}_{u_{2}}(v_{3}) - \operatorname{proj}_{u_{3}}(v_{4})$$

$$\vdots$$

$$u_{n} = v_{n} - \operatorname{proj}_{u_{1}}(v_{n}) - \operatorname{proj}_{u_{2}}(v_{n}) - \cdots - \operatorname{proj}_{u_{n-1}}(v_{n}),$$

where

$$\operatorname{proj}_u(v) = \frac{u \cdot v}{u \cdot u}u.$$

The vectors u_1, \ldots, u_n form an *orthogonal basis*, meaning that these vectors are a basis for \mathbb{R}^n , and each vector is orthogonal to every other vector in the basis. To obtain an orthonormal basis, we need to rescale:

$$e_1 = \frac{u_1}{|u_1|}, \qquad e_2 = \frac{u_2}{|u_2|}, \qquad \cdots \qquad e_n = \frac{u_n}{|u_n|}.$$

Example 6. Find an orthonormal basis for the solution space of $x_1 + x_2 + x_3 + x_4 = 0$. ANSWER: The vectors that satisfy this equation are the vectors

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = x_2 \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix},$$

so a basis for the solution space is $\mathfrak{B} = \{v_1, v_2, v_3\}$, where

$$v_1 = \begin{bmatrix} -1\\1\\0\\0 \end{bmatrix} \qquad \qquad v_2 = \begin{bmatrix} -1\\0\\1\\0 \end{bmatrix} \qquad \qquad v_3 = \begin{bmatrix} -1\\0\\0\\1 \end{bmatrix}.$$

Applying Gram-Schmidt, we get

$$\begin{aligned} u_1 &= \begin{bmatrix} -1\\1\\0\\0 \end{bmatrix} \\ u_2 &= \begin{bmatrix} -1\\0\\1\\0 \end{bmatrix} - \frac{v_2 \cdot u_1}{u_1 \cdot u_1} \begin{bmatrix} -1\\1\\0\\0 \end{bmatrix} = \begin{bmatrix} -1\\0\\1\\0 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1\\1\\0\\0 \end{bmatrix} = \begin{bmatrix} -1/2\\-1/2\\1\\0 \end{bmatrix} \\ u_3 &= \begin{bmatrix} -1\\0\\0\\1 \end{bmatrix} - \frac{v_3 \cdot u_1}{u_1 \cdot u_1} \begin{bmatrix} -1\\1\\0\\0\\0 \end{bmatrix} - \frac{v_3 \cdot u_2}{u_2 \cdot u_2} \begin{bmatrix} -1/2\\-1/2\\1\\0 \end{bmatrix} \\ = \begin{bmatrix} -1\\0\\0\\1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} -1\\1\\0\\0\\0 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} -1/2\\-1/2\\1\\0 \end{bmatrix} \\ = \begin{bmatrix} -1/3\\-1/3\\1 \end{bmatrix} \end{aligned}$$

You may verify that $u_1 \cdot u_2 = u_1 \cdot u_3 = u_2 \cdot u_3 = 0$. Normalizing these vectors, we obtain an orthonormal basis:

$$e_1 = \frac{1}{\sqrt{2}}u_1$$
 $e_2 = \frac{1}{\sqrt{3/2}}u_2$ $e_3 = \frac{1}{\sqrt{4/3}}u_3.$